

DuckTales “The Cursed Coins of the Ghostly Galleon” spec beat sheet

ACT 1

Scrooge and the kids return home from an adventure having recovered the eight cursed pieces of eight.

Scrooge locks the treasure in one of his vaults.

The nephews and Webby plot to steal the pieces from the vault and spend them.

Launchpad drives the kids to the mall.

The kids divvy up the coins 2 apiece and enter the mall to spend them.

Launchpad is left to park the car with the empty pouch inside.

ACT 2

Huey spends one of his coins on a coin collector folio and the other he invests in an IRA.

Dewey buys a glamour shot from a photo booth and gets a full treatment at the salon.

Louie tries to buy a gum and a Pep from vending machines. The coins get stuck in the machine and he doesn't get either.

Webby buys tactical gear.

Launchpad is beset by pirate ghosts who emerge from the coin pouch and fly into the mall to retrieve the coins.

Launchpad runs into the mall to try and catch them and encounters the kids.

They realize the ghosts are after the coins and they will have to retrace their steps to retrieve them before anyone gets hurt.

ACT 3

Huey is made to wait in a return line to return his shirts, the pirate ghosts scare away most of the people in line allowing him to get through quickly.

Dewey reluctantly returns his video game and sentimental object.

Webby learns there are no returns on her tactical gear, so she enacts a reverse heist to steal the coins and leave the tac gear behind.

A pirate ghost has been spending this whole time trying to reach up through the soda machine to get Louie's coin back.

Launchpad takes the kids on a mall cart ride to outrace a chasing ghost, eventually crashing into the soda machines so those coins can be retrieved.

They return to the mansion, Scrooge scolds the kids on being so reckless with the cursed treasure. After his lecture he realizes the coins are missing again.

Della reveals she has hidden the coins around the mansion. Pirate ghosts run amok.